

# CS-111: Written Assignment 2

## Submission instructions:

Submit your answers to the following questions in a single pdf file on Canvas & Gradescope. Your work is due by **11:59 p.m. on Wednesday, the 22nd of May.**

## Questions:

- 1) Suppose that a 3-bit image has the intensity distribution shown in the Table-1, where intensity levels are integers in the range  $[0,7]$ . What is the new intensity distribution after applying histogram equalization/stretching? Your answer should include all necessary calculations and a new intensity table like Table-1. **[10]**

<b>Intensity level <math>r_k</math></b>	<b>Pixel number <math>n_k</math></b>
$r_0 = 0$	$n_0 = 800$
$r_1 = 1$	$n_1 = 1033$
$r_2 = 2$	$n_2 = 850$
$r_3 = 3$	$n_3 = 648$
$r_4 = 4$	$n_4 = 337$
$r_5 = 5$	$n_5 = 245$
$r_6 = 6$	$n_6 = 122$
$r_7 = 7$	$n_7 = 81$

Table-1. Intensity distribution of 3-bit image.

- 2) An image has a probability density function (PDF) of  $p(r) = 2(1-r)$ . We want to transform this image so that its PDF becomes  $p(z) = 2z$ . Assume continuous images and find the transformation (in terms of  $r$  and  $z$ ) that would achieve this goal. **[10]**
- 3) When we mix blue paint with yellow paint, we get green. But when we project blue light on yellow light, we get brown. How do you explain this contradiction? **[5]**
- 4) Consider a linear display whose red, green and blue primaries have chromaticity coordinates of  $(0.5, 0.4)$ ,  $(0.2, 0.5)$  and  $(0.1, 0.1)$  respectively. The maximum intensity (defined by  $X+Y+Z$ ) of white is  $1000 \text{ cd/m}^2$  respectively. The white point of the display is  $(0.33, 0.37)$ . What is the XYZ coordinates of the color generated by the RGB input  $(0.5, 0.75, 0.2)$  on this device? **[10]**
- 5)  $C_1$  and  $C_2$  are colors with chromaticity coordinates  $(0.33, 0.45)$  and  $(0.82, 0.10)$  respectively. In what proportions should these colors be mixed to generate

a color  $C_3$  of chromaticity coordinates  $(0.55, 0.28)$ ? If the brightness of  $C_3$  is 90, what are the brightness of  $C_1$  and  $C_2$ ? **[10]**

6) Consider four neighboring pixels of  $I$  denoted by  $a = I(x, y)$ ,  $b = I(x, y + 1)$ ,  $c = I(x + 1, y)$  and  $d = I(x + 1, y + 1)$ . Let us consider a point in the image at location  $(x + 0.2, y + 0.8)$ . We would like to compute the value of  $I$  at  $P$  using bilinear interpolation. **[5+3=8]**

- a) Write out the equation for this value in terms of  $a$ ,  $b$ ,  $c$ , and  $d$ .
- b) What is the degree of this equation?

7) The spectrum of color  $C_1 = (X_1, Y_1, Z_1)$  and  $C_2 = (X_2, Y_2, Z_2)$  are given by  $s_1(\lambda)$  and  $s_2(\lambda)$  respectively. Let the color formed by multiplications of the spectrums  $s_1$  and  $s_2$  be  $s_3$ , i.e.  $s_3(\lambda) = s_1(\lambda) * s_2(\lambda)$ . Is it true that the XYZ coordinate corresponding to  $s_3$ , denoted by  $C_3$ , is  $(X_1X_2, Y_1Y_2, Z_1Z_2)$ ? Justify your answer with calculations. **[5]**

8) Consider two spectra,  $s_1(\lambda)$  and  $s_2(\lambda)$ , that are metamers for viewer  $A$ . However, these two spectra are not a metamer for another viewer  $B$ . Why does this situation happen? **[3]**

9) Consider the color  $C = (0.2, 0.4)$  in the chromaticity chart. Find its hue and saturation. Provide the chromaticity coordinate of a color  $B$  which when mixed with  $C$  will produce white. Find the hue of  $B$ . **[2+3+3+2=10]**

10) Answer the following questions about 2D geometric transformations: **[2+2+2+3=9]**

- a. What transformation does the following matrix represent?

$$\begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \end{bmatrix}$$

- b. Provide a matrix transformation which is the inverse of the transformation in part-(a).
- c. What is the 2D transformation matrix that will reduce an image to half its size?
- d. Provide a single 2D transformation matrix that will reduce an image to half its size, then rotates it by 30 degrees anticlockwise.